# Island Junior Hockey League Code of Discipline 2019-2020



## **MINIMUM SUSPENSION GUIDELINES**

• The Commissioner has the right to review all penalties and issue longer suspensions as he/she feels it is necessary.

## **LAST 10 MINUTES & OVERTIME**

• All Game Misconducts occurring in the final ten minutes of regulation, including overtime will be subject to an additional one (1) game suspension.

#### **REGULATION 1 – Head Contact**

- Major Penalty minimum two (2) game suspension.
- Match Penalty minimum three (3) game suspension.
- Accumulations a player upon receiving his 3<sup>rd</sup> Head Contact penalty shall result in a two (2) game suspension and two (2) game suspension for each subsequent Head Contact penalty in the same season.

## **REGULATION 2 - CHECKING FROM BEHIND**

- Major Penalty automatic minimum two (2) game suspension.
- Match Penalty automatic minimum three (3) game suspension.
- Accumulation Penalties a player upon receiving his 3<sup>rd</sup> penalty for checking from behind in the same season shall result in a two (2) game suspension and 2 game suspension for each subsequent checking from behind penalty in the same season.

## **REGULATION 3 - MAJOR PENALTIES - NON-FIGHTING**

• Automatic - 1 game suspension for non-fighting majors or previously stated major penalties.

#### REGULATION 4 – ACCUMULATED NON-FIGHTING GAME MISCONDUCTS

Game Misconducts - A player accumulating six or more non-fighting game misconduct penalties shall be subject to the following suspensions:

- Upon receipt of 6th Game Misconduct Penalty One (1) Game Suspension
- Upon receipt of 7th Game Misconduct Penalty Two (2) Game Suspension
- Upon receipt of 8th Game Misconduct Penalty Three (3) Game Suspension
- Upon receipt of 9th Game Misconduct Penalty Four (4) Game Suspension
- Any additional non-fighting Game Misconduct Penalties shall result in an indefinite suspension and full review by the league of the player and the team to determine an appropriate suspension.

## **REGULATION 5 - INSTIGATING**

Accumulated Instigator Penalties - A player accumulating two or more instigator penalties in the same season shall be subject to the following suspensions:

- Upon receipt of 2<sup>nd</sup> instigator penalty One (1) game suspension
- Upon receipt of 3<sup>rd</sup> instigator penalty Two (2) game suspension.
- Upon receipt of 4th instigator penalty Three (3) game suspension.
- Upon receipt of 5<sup>th</sup> instigator penalty Four (4) game suspension.
- Any additional instigator penalties shall result in an indefinite suspension and full review by the league of the player and the team to determine an appropriate suspension and team fine.

#### **REGULATION 6 - FIGHTING**

Two or more fights on the same stoppage of play shall be deemed to be a multiple fight situation and shall be subject to disciplinary action.

- 6.1 <u>Two (2) Fights on the Same Stoppage</u> When two fights occur in the same stoppage of play, players involved in the second fight shall be subjected to an automatic suspension.
- If there is no instigator in the second fight each player is suspended one (1) game.
- If there is an instigator in the second fight the instigating player is suspended a minimum of two (2) games. The non-instigating player shall not be suspended.
- 6.2 Three (3) or More Fights on the Same Stoppage Indefinite league review
- 6.3 Removing Equipment to Fight Any player who purposely removes playing equipment prior to or in preparation to fight shall be given a Gross Misconduct and subject to a two (2) game suspension.
- 6.4 <u>Accumulated Fighting Majors</u> Above and beyond the preceding fighting regulations, all fighting majors shall tracked and accumulated and shall result in the following suspensions based on accumulated totals:
- Upon receipt of 5<sup>th</sup> fighting major One (1) game suspension.
- Upon receipt of 6<sup>th</sup> fighting major Two (2) game suspension.
- Upon receipt of 7<sup>th</sup> fighting major Four (4) game suspension
- Upon receipt of 8<sup>th</sup> fighting major Six (6) game suspension.
- Any subsequent fighting major shall result in a complete review by the league to determine an appropriate suspension and team fine.
- 6.5 <u>Leaving Player Bench or Penalty Box</u> Any player who leaves the players bench or penalty box to engage in a fight or participate as a 3<sup>rd</sup> man in will be subject to a two (2) game suspension.
- 6.6 <u>3<sup>rd</sup> Man In</u> Any player who receives a Third Man In penalty with a game misconduct will be subject to a one (1) game suspension.

#### **REGULATION 7 - GROSS MISCONDUCT**

Players and team officials assessed a Gross Misconduct penalty shall incur suspensions in accordance with the following:

- First Offence Two (2) game suspension
- Second Offence Two (2) game suspension
- Third Offence Suspended indefinitely must appear before the League Disciplinary Committee

#### **REGULATION 8 - MATCH PENALTIES**

## Match penalty

- Hair pulling Two (2) games
- Grabbing face mask/visor Two (2) games
- Spearing Two (2) games
- Butt-ending Two (2) games
- Kicking 3 (3) games
- Head Butting Two (2) games
- Spitting Two (2) games
- Slashing Two (2) games
- High Sticking Two (2) games
- Cross Checking Two (2) games
- Deliberate attempt to injure not covered above Two (2) games

#### **REGULATION 9 - ABUSE OF OFFICIALS**

## Abuse of Officials

Players assessed a Game Misconduct penalty for abuse of officials shall incur suspensions in accordance with the following:

- First Offence One (1) game suspension
- Second Offence Two (2) game suspension
- Third Offence Suspended indefinitely must appear before the League Disciplinary Committee.

Team officials assessed a Game Misconduct penalty for abuse of officials shall incur suspensions in accordance with the following:

- First Offence One (1) game suspension
- Second Offence Two (2) game suspension.
- Third Offence Suspended indefinitely must appear before the League Disciplinary Committee.

Note: The accumulations and consequences are in force for the entire regular season and play-offs.